

# Intrusion Detection Systems & Honeypots

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*Security for the pervasive computing world*



# Outline

## ■ Intrusion Detection Systems (IDS)

- ▲ The Need for IDS
- ▲ Types of Intruder
- ▲ Host-based & Network-based IDS
- ▲ Misuse detection vs Anomaly Detection
- ▲ Effectiveness
- ▲ Interoperability, Performance & Scalability
- ▲ Products

## ■ Honeybots

- ▲ Definition & purpose of Honeybot
- ▲ Deployment
- ▲ Level of Interaction
- ▲ Examples
- ▲ Honeybots

## ■ New approaches & bringing them together

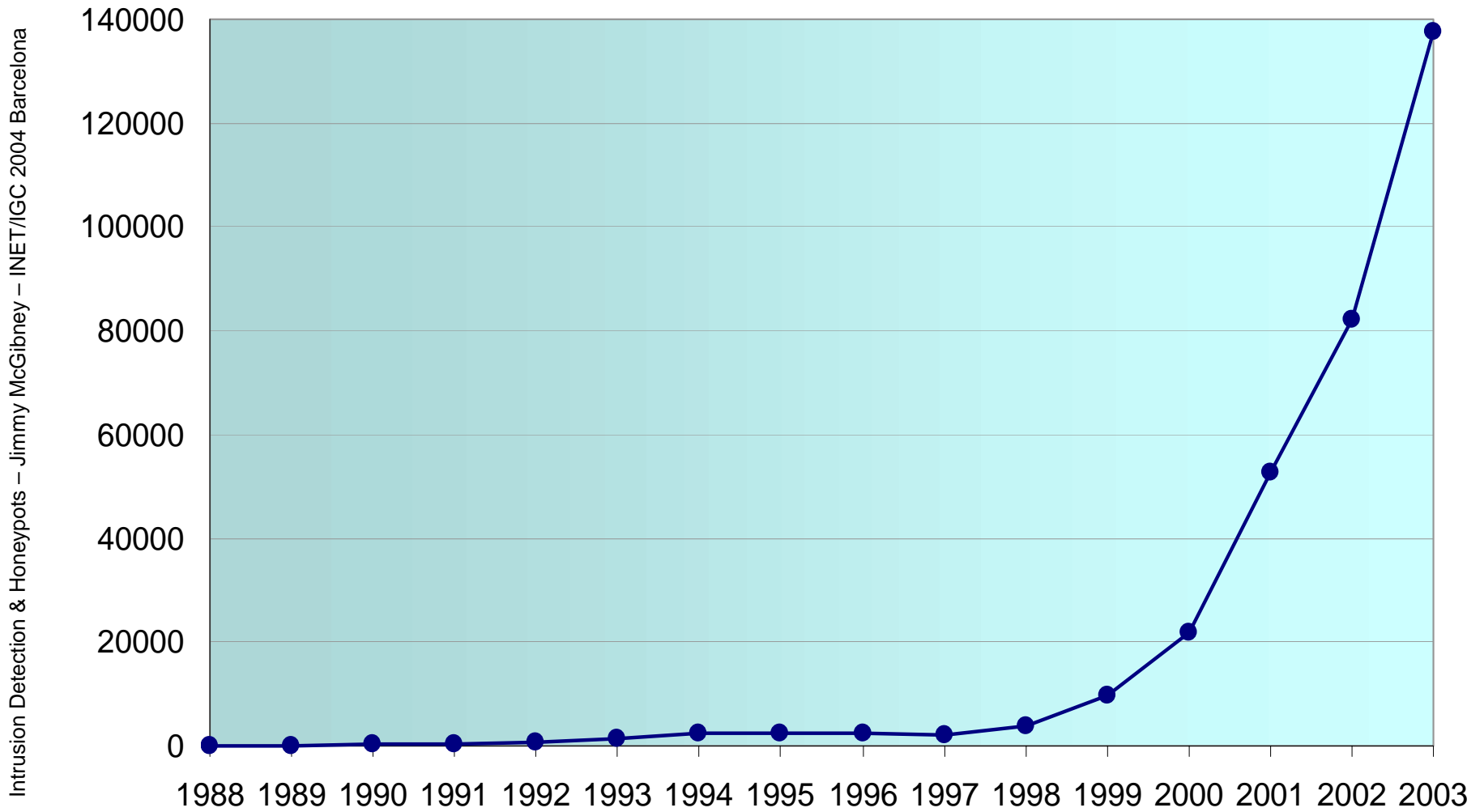
# Intrusion Detection Systems



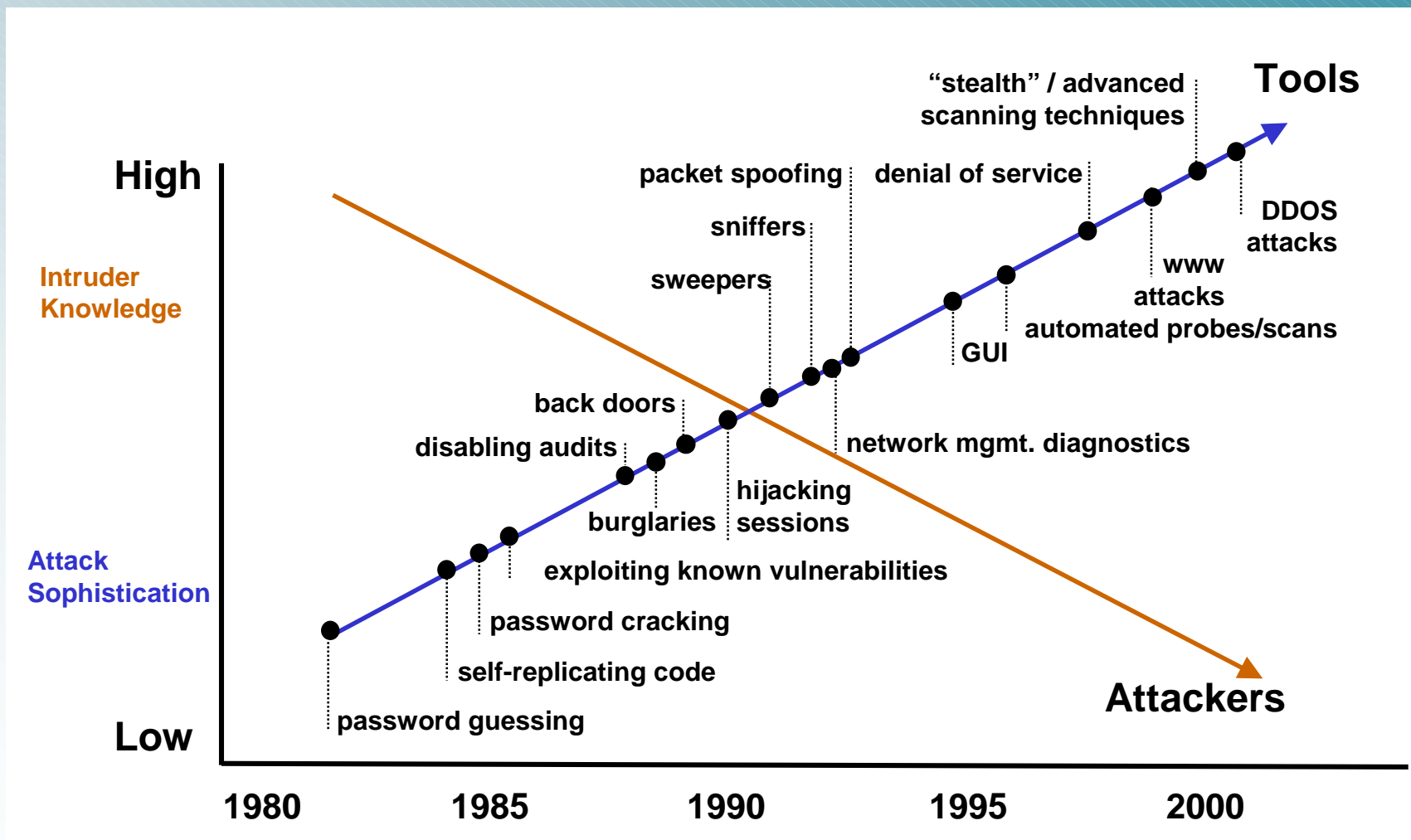
## Intruders have all the aces...

- Internet access is easy and cheap
- Hard to analyse all traffic on gigabit (and faster) networks.
- Domination by a small number of OSs (mainly Windows)
  - ▲ Find an exploit and you have millions of sitting targets.
- User mobility
  - ▲ Traditional perimeter security of limited use
  - ▲ The death of firewalls? [see *Life without firewalls*, A. Singer, USENIX ;login: Dec '03]
- Rapid dissemination of exploits among hacker community
- New technology weaknesses (e.g. WEP)

# Incidents Reported to CERT/CC



# Attack Sophistication vs. Intruder Technical Knowledge



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Source: CERT Coordination Center, Pittsburgh

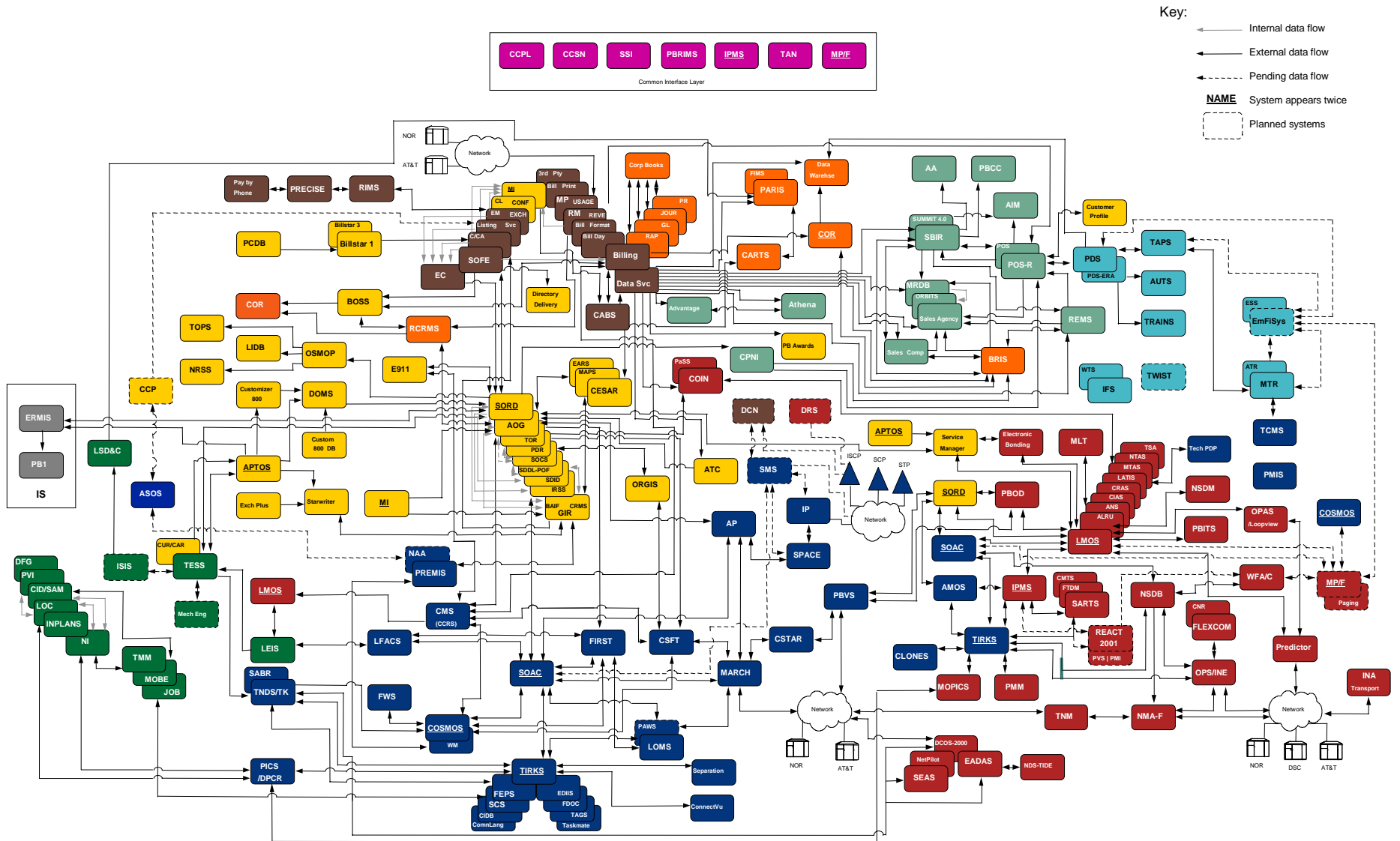


## “Head-spinning” Complexity

- Systems are getting more complex
  - ▲ How many lines of code in Windows these days? How long did it take to patch ASN.1 bug?
  - ▲ Technologies increasingly diverse, powerful, flexible, mobile
  - ▲ Mobile code
- User behaviour is getting more complex
  - ▲ People want pervasive presence
  - ▲ Business need for constant change and flexibility
  - ▲ Harder to profile “typical” behaviour



# Real Example: Telecoms industry OSS





## Types of Intruder

### ■ External penetrator

- ▲ Access to system by user who is not legitimate

### ■ Masquerader

- ▲ Exploitation of legitimate user's account to gain access. As far as system is concerned, masquerader is legitimate user.

### ■ Misfeasor

- ▲ Misuse of *authorised* access

### ■ Clandestine User

- ▲ Operation below the level at which audit trail data is collected
- ▲ For example, gaining root access and suppressing logging to cover tracks

## Host-based intrusion detection

- Collect & analyse data on usage of computer that hosts a service
- Normally based on logs from:
  - ▲ OS – e.g. UNIX syslog, Windows Event Logs
  - ▲ Applications (web servers, mail servers, etc)
- Advantages:
  - ▲ Good for insider attacks
  - ▲ Can detect unauthorised file modifications
- Problem of scalability:
  - ▲ As # hosts grows, difficult to deploy and manage IDS on each

## Network-based intrusion detection

- Scrutinises packets that travel over the network
  - ▲ e.g. by setting IDS device NIC to promiscuous mode
- Advantages:
  - ▲ Can detect attack on host **before** host is compromised
- Disadvantages:
  - ▲ Limited where host encrypts packets (IPsec or higher layer)
  - ▲ Hard to do much per-packet processing if dealing with gigabit interfaces

# Misuse Detection vs. Anomaly Detection

## ■ Misuse Detection

- ▲ Pattern matching approach
- ▲ Collected data compared with *signatures* of known attacks
- ▲ Positive match => intrusion

## ■ Anomaly Detection

- ▲ Statistical tests used to determine abnormal activity
- ▲ Model “normal” behaviour and observe deviations from this
- ▲ Assumes attack behaviour differs from legitimate activity
- ▲ Data collected on behaviour of legitimate users over time

# Misuse vs. Anomaly Detection

<b>Misuse Detection</b>	<b>Anomaly Detection</b>
Fewer false alarms	Large number of false alarms
IDS vendors maintain and issue signatures of known attacks	More adaptive – can detect previously unknown attacks
Fast processing (non-fuzzy matching)	Can require more processing power
No training required	Difficult to train in highly dynamic environments
Rule maintenance difficult (due to sheer number required)	Fewer rules



## Some Misuse Detection Techniques

- Expression matching
  - ▲ Using regular expressions to match behaviour with profile signatures
- State transition modelling
  - ▲ Apply every event collected to instance of finite state machine.
  - ▲ State transitions occur on certain events.
  - ▲ Certain states defined as indicating intrusion.

# Some Anomaly Detection Techniques

- **Statistical models**
  - ▲ Thresholds
  - ▲ Mean and standard deviation
  - ▲ Markov process model defining state transition probabilities. Alert raised if unlikely state transition occurs.
- **System call traces**
  - ▲ Model sequences of system calls for normal application usage & compare monitored sys call traces
- **Protocol verification**
  - ▲ Check for unusual or illegal use of protocol
- **File checking using digest/checksum**





# IDS Effectiveness

- Objective: High detection rate while minimising false alarms
  - ▲ low detection rate => ineffective
  - ▲ too many false alarms => tendency to ignore
- Difficult to achieve this due to *base rate fallacy*

## Example:

- 99.9% test accuracy [99.9% detection rate, 99.9% of normal usage yields negative]
- 1 in 100,000 of all events relate to intrusions

Then

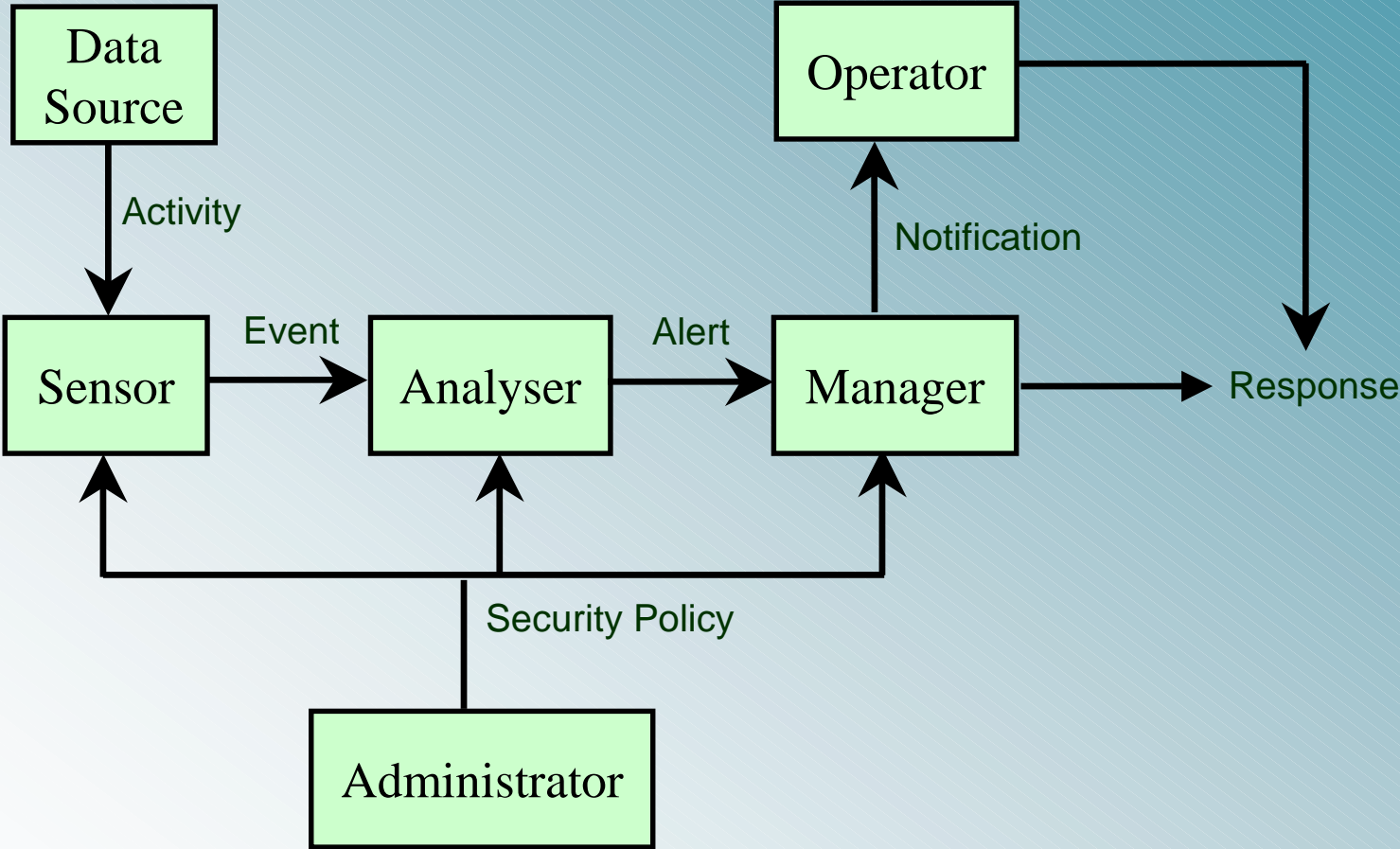
$$\begin{aligned} \text{Prob.}(FalseAlarm) &= \text{Prob.}(NotIntrusion | PositiveResult) \\ &> 99\% && \text{by Bayes' Theorem} \end{aligned}$$

# Interoperability

- Some embryonic work on defining standards
- **Common Intrusion Detection Framework**
  - ▲ U.S. DARPA project, late 1990s, now dormant
- **IETF Intrusion Detection Working Group (idwg)**
  - ▲ Objective:
    - *“to define data formats and exchange procedures for sharing information of interest to intrusion detection and response systems, and to management systems which may need to interact with them”*
  - ▲ 3 Internet-Drafts:
    - Intrusion Detection Message Exchange Requirements (expired)
    - Intrusion Detection Message Exchange Format
    - The Intrusion Detection Exchange Protocol (expired)

# Interoperability

- IDWG draft architecture:



# Performance

- Distributed Intrusion Detection
  - ▲ Carry out processing close to sensors
  - ▲ Need to correlate between events observed at the various components
- Multiple IDS instances, with slicing of event stream into several smaller streams
- Whitelisting
  - ▲ Rather than characterise attacks, define profile of *good* traffic. Pre-filter good traffic and send remainder to IDS



# IDS Products

- Leading products are misuse-based
  - ▲ False positive rates too high with anomaly detection
  - ▲ Can get some benefits of anomaly detection by clever writing of rules
- A selection of leading products
  - ▲ Snort (open source)
  - ▲ RealSecure & BlackICE (Internet Security Systems)
  - ▲ Cisco IDS (Cisco)
  - ▲ eTrust (Computer Associates)
  - ▲ Entercept (McAfee)

# Honeypots





# Honeypots

- Definition:
  - ▲ *“A resource whose value lies in being probed, attacked or compromised”*
- System or component with no real-world value, set up to lure attackers
- By definition, all activity on a honeypot is highly suspect



# Value of Honeypots

## ■ Advantages

- Collect small data sets of high value
- Reduce false positives
- Catch new attacks, false negatives
- Work in encrypted or IPv6 environments
- Simple concept requiring minimal resources

## ■ Disadvantages

- Limited field of view
- Fingerprinting allows attackers to spot honeypots
- May introduce risk

# Deployment

## ■ Production Honeypot

- ▲ Designed to protect an organisation
- ▲ Aid incident prevention, detection, response

## ■ Research Honeypot

- ▲ Designed to better understand attacker, develop statistical models, etc
- ▲ Capture automated threats
- ▲ Early warning about new attacks

# Level of interaction

## ■ Low-interaction

- ▲ e.g. telnet prompt but no real OS behind it
- ▲ Easy to manage; low risk
- ▲ Gathers limited data (IP addrs, port no, time & date)

## ■ Medium-interaction

- ▲ e.g. give attacker virtual OS or imitated service
- ▲ More work to set up; more valuable data; more risk

## ■ High-interaction

- ▲ e.g. allow attacker access real OS with real services
- ▲ Can learn a lot: new tools, detailed attack patterns, etc
- ▲ Harder to manage; most risk

# Honey pot examples

- honeyd
  - ▲ monitors network of IP addresses; open source; low-interaction
- BackOfficer Friendly
  - ▲ free Windows honeypot; like burglar alarm, monitoring ports
- ManTrap
  - ▲ high-interaction commercial honeypot
  - ▲ virtual OS on which you can install production apps
- “home-grown”
  - ▲ Any system can be deployed as a honeypot if it has no real users or services - just set it up and see what happens!
  - ▲ Warning: Compromised systems can be used to launch attacks so be careful (e.g. block *outgoing* traffic)

# Honeynets

- Very high-interaction honeypot
- Mimics a real-world organisation
- Often a network of typical systems, placed behind a firewall
- Honeynet Project: large-scale collaboration with objective to learn more about attacker activities

# Wrapping up...





## Some new IDS ideas & developments

- Artificial creation of diversity in systems to limit power of automated attack tools (lessons from biology)
- Information theory approach
  - ▲ Attack events tend to be more complex than normal events
  - ▲ Can analyse min #bits to which fixed-size event string can be compressed (Kolmogorov Complexity)
- Models based on biological immune systems



## SEINIT approach (early stages)

- Use of honeypot to update IDS & policy
  - ▲ Idea of “virtual ring” encompassing protected resources.
  - ▲ Honeypot placed in ring to enhance intrusion detection capabilities
  - ▲ e.g. activity on honeypot indicates something abnormal happening within ring => update policy / IDS rules
  - ▲ Objective is an IDS that is **adaptive** and has **low false positive rate**
- Distributed and p2p IDS
- Wireless IDS sensors & honeypots
- IPv6 honeypot

# Summary of Main Challenges

## **Ideal is a system that:**

- Does not rely on predetermined definitions such as signatures
- Can keep running in the event of an attack
- Can learn to adapt to changing attack scenarios
- Generates few false alerts

## For more information

### ■ Vulnerabilities & Incidents

- ▲ <http://www.cert.org/>

### ■ IDS

- ▲ Northcutt & Novak, *Network Intrusion Detection*, Que, '02
- ▲ Spafford et al, *Practical UNIX & Internet Security*, O'Reilly, '03
- ▲ Cox, *Managing Security with Snort & IDS Tools*, O'Reilly, '04
- ▲ <http://www.ietf.org/html.charters/idwg-charter.html> - IETF idwg
- ▲ <http://www.sans.org/resources/idfaq> - SANS FAQ:
- ▲ <http://www.securityfocus.com/ids> - articles, mailing lists, etc

### ■ Honeypots & Honeynets

- ▲ Spitzner, *Honeypots: Tracking Hackers*, Addison-Wesley, '03
- ▲ HoneyNet Project, *Know Your Enemy: Revealing the Security Tools, Tactics, and Motives of the Blackhat Community*, Addison-Wesley, '01
- ▲ <http://www.tracking-hackers.com/misc/faq.html> - Honeypot FAQ
- ▲ <http://www.honeynet.org/> - The HoneyNet Project

Thanks!

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- **Questions:**

